

# Roll and Move Gross Motor Activity

- Print and assemble the two dice.
- Children take turns rolling the dice.
- They can then perform the movement using the selected body part.

wiggle

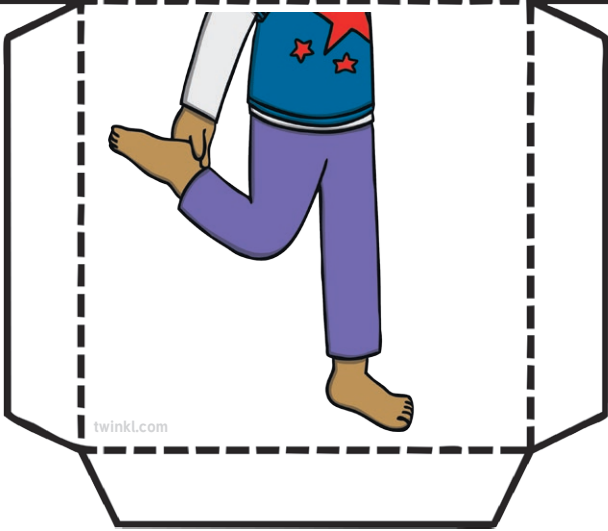
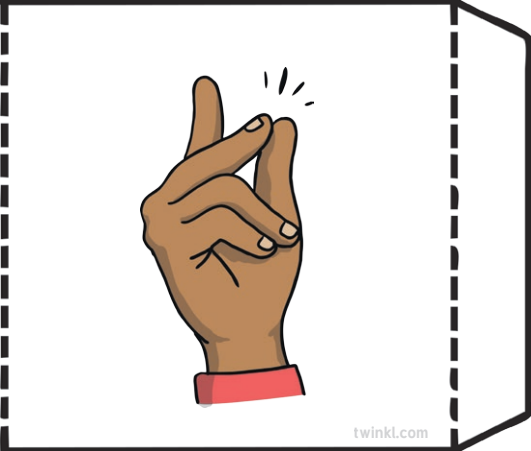
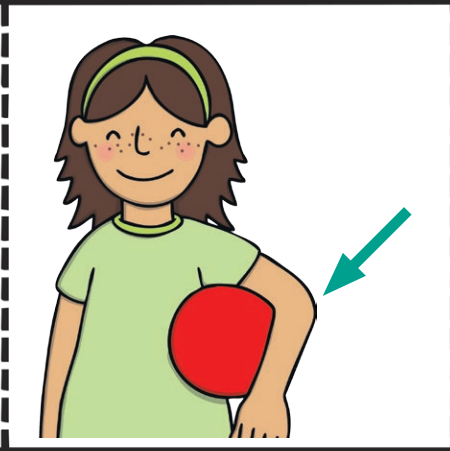
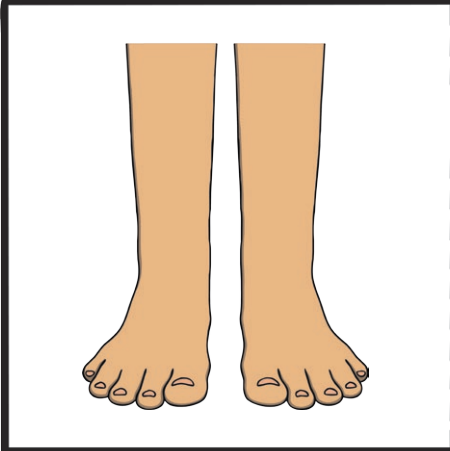
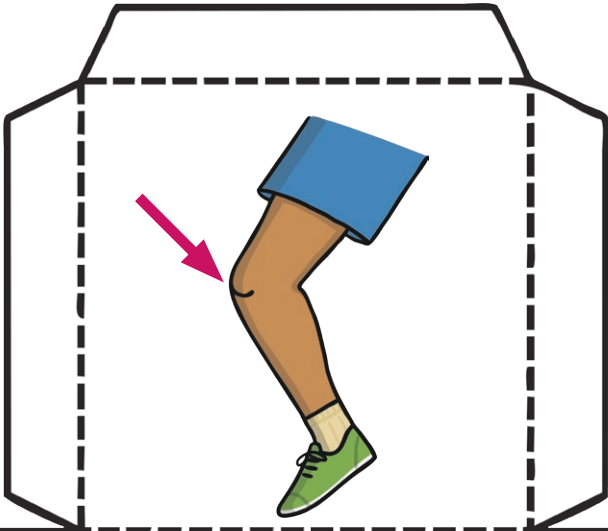
twist

jump

point

bend

shake



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